
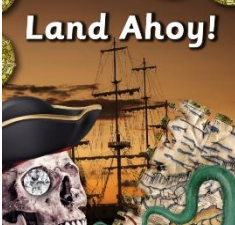
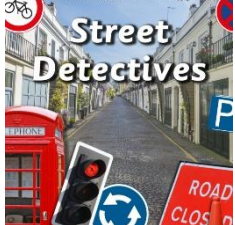


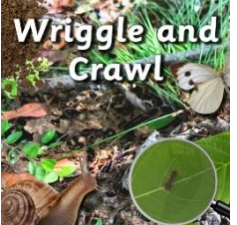

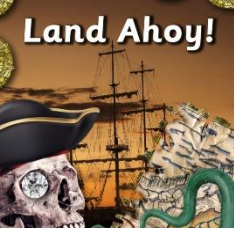
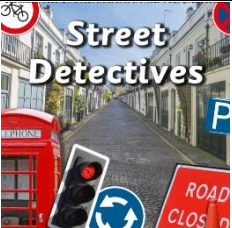
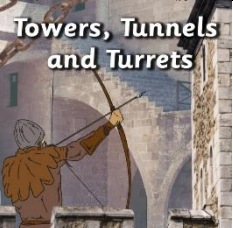

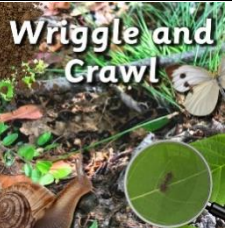


YEAR 2						
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Imaginative Learning Project						
Phonics	Pupils are taught daily by a Read, Write Inc. (RWI) teacher in groups organised by stage, not age. In addition, 10 min daily 1:1 sessions take place to ensure that all pupils 'keep up not catch up'. Pupils are assessed ½ termly, progressing rapidly through the programme. When pupils progress off of the RWInc. Programme, they begin daily Whole Class Reading (WCR) lessons.					
Class Text/s	No WCR this half term as all children still one Read Write Inc.	Peter Pan By J M Barrie	The Mousehole Cat By Antonia Barber	The Usborne Illustrated Tales of King Arthur	Voice in the Park and Hansel and Gretel By Antony Brown	The Hodgeheg Dick King Smith (Not being used this academic year) The Pot of Wisdom Anansi Stories
Writing The Write Stuff	Fiction: Little Red Reading Hood (traditional tale with a twist) Non-fiction: This is how we do it (letter writing)	Fiction: My Christmas star (story) Non-fiction: Pirate (non-chronological report)	Fiction: The Crow's Tale (fable) Poetry: Desk Diddler (humorous)	Fiction: George and the Dragon (Legend) Non-fiction: How to make a bird feeder (instructions)	Fiction: The Owl Who was Afraid of the Dark (Adventure) Non-fiction: Malala's magic pencil (biography)	Poetry: If I were in Charge of the World Non-fiction: The Day the Crayons Quit (persuasive letter) Free write – chn choose a school based object to write as
Science	Living things and their habitats - explore and compare the differences between things that are living, dead and things that have never been alive. - identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plant and how they depend on each other. - identify and name a variety of plants and animals in their habitats including microhabitats. - describe how animals obtain their food from plants and other animals using the idea of a simple food chain and identify and name different sources of food.	Uses of Everyday materials - identify and compare the suitability of a variety of everyday materials including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. - find out how the shape of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.	Uses of Everyday Materials continued Animals including humans - describe the importance for humans of exercise, eating the right amounts of different types of food and hygiene.	Animals including humans continued Uses of Everyday Materials continued (to fit with Towers, Tunnels and Turrets)	Plants - observe and describe how seeds and bulbs grow into mature plants. - find out and describe how plants need water, light and suitable temperature to grow and stay healthy.	Animals including humans - notice that animals including humans have offspring, which grow into adults. - find out about and describe the basic need of animals including humans for survival (water, food and air). Revisit Plants
Geography	Geographical Fieldwork: - use fieldwork to study the geography of school and compare this to the coast. Place Knowledge: - know that places can change over time. Human and Physical: - know the key features of the four	No Geography focus this ½ term	Human and Physical: - know the key human and physical features of our local area. - interpret key human and physical landmarks on aerial photographs. Geographical Fieldwork: - devise simple maps with a key. - use simple compass directions (NESW).	No Geography focus this ½ term	Locational Knowledge: - know that there are hot and cold places in relation to the equator and the poles. Place Knowledge: - understand geographical similarities and differences between where we live and a	No Geography focus this ½ term

	countries in the UK. - know the shape of the UK on a map/globe.				hot country (Asia) and compare and contrast.	
Design Technology	No DT focus this ½ term	No DT focus this ½ term	Cooking and Nutrition	Structures	No DT focus this ½ term	Mechanisms and Movement/ Computer Aided Design
Art and Design	<u>Artist/Area:</u> John Dyer Sculpture: Clay model sea creatures	<u>Artist/Area:</u> Mono printing Mixed Media: Pirate flags using printing, pencil, charcoal and ink.	No Art and Design focus this ½ term	No Art and Design focus this ½ term	<u>Artist/Area:</u> Georgia O’Keefe Mixed media/paint: floral collage using paint, paper and oil pastel.	No Art and Design focus this ½ term
History	No History focus this ½ term	The lives of significant individuals in the past who have contributed to national and international achievements: Christopher Columbus Grace Darling	No History focus this ½ term	Events beyond living memory that are significant nationally or globally: Castles* TO BE DECIDED	No History focus this ½ term	Significant historical events, people and places in their locality: Our Harbour - Charlestown
P.S.H.E.	Being Me in My World	Celebrating Differences	Dreams and Goals	Healthy Me	Relationships	Changing Me
R.E.	Christianity: What did Jesus teach?	Christianity: Christmas – Jesus as a gift from God	Judaism: Passover	Christianity: Easter - Resurrection	Judaism: The Covenant	Judaism: Rites of Passage and good works
Music	Hands, Feet, Heart (Afro Pop) South African Music	Christmas production	I Wanna Play in a Band (Rock) Playing Together in a Band	Compose 2 (Sing Up) + Grandma Rap Musical Conversations	Learning the recorder	Learning the recorder
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Imaginative Learning Project						
Maths	Unit 1: Numbers to 100 Unit 2: Addition and Subtraction (1) Unit 3: Addition and Subtraction (2)	Unit 4: Money Unit 5: Multiplication and Division (1)	Unit 6: Multiplication and Division (2) Unit 7: Statistics Unit 8: Length and Height	Unit 9: Properties of Shape Unit 10: Fractions	Unit 11: Position and Direction Unit 12: Problem Solving and Efficient Methods	Unit 13: Time Unit 14: Weight, Volume and Temperature
P.E.	Gym Unit H: Parts high and low Games Unit 1: Throwing and catching inventing games	Dance Unit 1: The Cat, Balloons, Reach for the Stars Games Unit 2: Making up games with a partner	Gym unit I: Pathways, straight, zig zag and curving Games unit 4: Group games and inventing games	Games unit 3: Dribbling, Kicking and hitting Outdoor & adventurous	Athletics unit 1 Sports Day preparation and practice	Dance Unit 2: Friends, Bubbles, Shadows Multi-skills: Bat and Ball (Additional unit)
Computing	Coding Online Safety	Spreadsheets	Questioning Making Music	Effective Searching	Creating Pictures	Presenting Ideas

