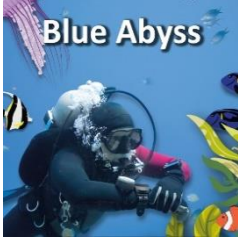
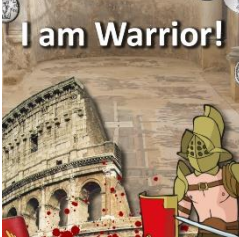
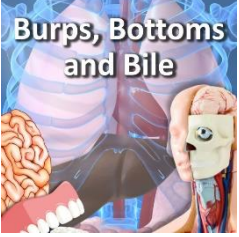

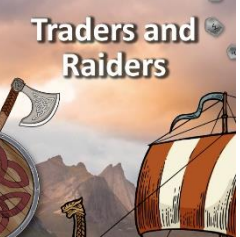

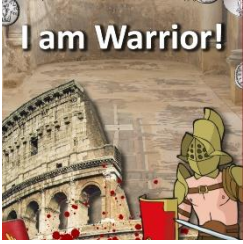
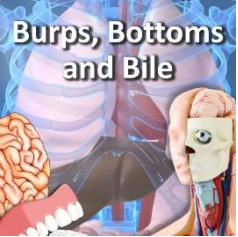

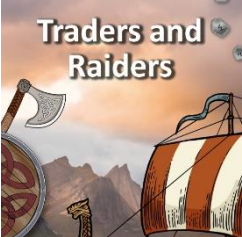


YEAR 4						
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Imaginative Learning Project						
Class Text/s	<b>Treasure Island</b> By Robert Louis Stevenson	<b>Thieves of Ostia</b> By Caroline Wallace	<b>Demon Dentist</b> By David Walliams	<b>The Abominables</b> By Eva Ibbotsom	<b>Alice in Wonderland</b> By Lewis Carroll	<b>The Saga of Eric the Viking</b> By Terry Jones
Writing The Write Stuff	<b>Fiction:</b> The Whale (mystery) <b>Non-fiction:</b> The Creature (newspaper report)	<b>Non-fiction:</b> An alternative to plastic straws (persuasive advert) <b>Poetry:</b> Still I Rise	<b>Fiction:</b> Aladdin and the Enchanted Lamp (traditional tale) <b>Non-fiction:</b> Skeletons (non-chronological report)	<b>Fiction:</b> Bike Boy (Adventure) <b>Non-fiction:</b> Digestion Explanation based on Gut Garden (explanation)	<b>Fiction:</b> Feast (Story) <b>Playscript:</b> The Plague free write chn to write a playscript based on a topic/book/film they know well	<b>Fiction:</b> The Great Chocoplot (mystery) <b>Poetry:</b> The River
Science	<b>Living things and their habitats</b> - recognise that living things can be grouped in a variety of ways. - explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment. - recognise that environments can change and that this can sometimes pose dangers to living things.	<b>Sound</b> - identify how sounds are made, associating some of them with something vibrating. - recognise that vibrations from sound travel through a medium to the ear. - find patterns between the pitch of a sound and features of the object that produced it. - find patterns between the volume of a sound and the strength of the vibrations that produced it. - recognise that sounds gets fainter as the distance from the sound source increases.	<b>Animals including humans</b> - describe the simple functions of the basic parts of the digestive system in humans - identify the different types of teeth in humans and their simple functions. - construct and interpret a variety of food chains.	<b>States of matter</b> - compare and group materials together, according to whether they are solids, liquids or gases. - observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius. - identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature. - recognise some common conductors and insulators and associate metals with being good conductors.	<b>States of matter continued</b>  <b>Sound through solids</b>	<b>Sound through liquids and gases</b>  <b>Electricity</b> - identify common appliances that run on electricity. - construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers. - identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery. - recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple circuit.

<b>Geography</b>	<b>Locational Knowledge:</b> - identify the Tropics of Cancer and Capricorn and relate them to the oceans. <b>Human and Physical:</b> - explore changes in human settlement due to geographical features – the development of harbours and fishing trade. - understand how humans affect their environment and why people seek to sustain their environment.	No Geography focus this ½ term	<b>Locational Knowledge:</b> - know the location of Europe and name 6 European countries and capital cities. - use maps and atlases to locate the countries in Europe and their capital cities. <b>Place knowledge:</b> - explore the geographical similarities and differences of Cornwall and Italy (Rome).	<b>Human and Physical:</b> - know the physical features of mountains. - explore climate and settlements on and around mountains. <b>Geographical Fieldwork:</b> - observe the physical features of mountains and sketch them on maps, identify them on digital images	No Geography focus this ½ term	No Geography focus this ½ term
<b>Design Technology</b>	No DT Focus this ½ term	Mechanisms and Movement (Roman Catapult)	Cooking and Nutrition (Design and make a healthy snack)	No DT Focus this ½ term	No DT Focus this ½ term	Computer Aided Design (Potion Bottles)
<b>Art and Design</b>	<b><u>Artist/Area: Pointillism</u></b>  Mixed Media: painting, collage, printing fish	No Art and Design Focus this ½ term	No Art and Design Focus this ½ term	<b><u>Artist/Area: Monet/Van Gogh</u></b>  Paint (watercolour/acrylic): landscapes	<b><u>Artist/Area: Human form</u></b>  Sculpture: Clay Statuettes of Gods and Goddesses	<b><u>Artist/Area: Human form</u></b>  Sculpture: Clay Statuettes of Gods and Goddesses
<b>History</b>	No History focus this ½ term	The Roman Empire and its impact on Britain	No History focus this ½ term	No History focus this ½ term	British settlements by Anglo-Saxons and Scots  <b>Local Study:</b> Tales Left Behind – Ancient Cornwall. What can we tell about Cornwall’s past from the artefacts left behind?	The Viking and Anglo-Saxon struggle
<b>P.S.H.E.</b>	Being Me in My World	Celebrating Differences	Dreams and Goals	Healthy Me	Relationships	Changing Me
<b>R.E.</b>	<b>Budhism:</b> Buddha’s Teachings	<b>Christianity:</b> Christmas – Incarnation	<b>Buddhism:</b> The 8-fold path	<b>Christianity:</b> Easter - salvation	<b>Buddhism:</b> The 8-fold path	<b>Christianity:</b> Prayer and Worship
<b>Music</b>	<b>Mamma Mia!</b> Abba’s music	<b>Christmas production</b>	<b>Ukuleles</b>	<b>Ukuleles</b>	<b>Lean on me</b> Soul/gospel music and helping one another	<b>Film Music</b> Discover the wonder of music in film

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Imaginative Learning Project						
Maths	<b>Unit 1:</b> Place value 4-digit numbers (1) <b>Unit 2:</b> Place value 4-digit numbers (2) <b>Unit 3:</b> Addition and Subtraction	<b>Unit 4:</b> Measure: Perimeter <b>Unit 5:</b> Multiplication and Division (1)	<b>Unit 6:</b> Multiplication and Division (2) <b>Unit 7:</b> Measure: Area <b>Unit 8:</b> Fractions (1)	<b>Unit 9:</b> Fractions (2) <b>Unit 10:</b> Decimals (1)	<b>Unit 11:</b> Decimals (2) <b>Unit 12:</b> Money <b>Unit 13:</b> Time	<b>Unit 14:</b> Statistics <b>Unit 15:</b> Geometry - Angles and 2D shapes <b>Unit 16:</b> Geometry - Position and Direction
P.E.	<b>Gym Unit P:</b> Balance, Health and Fitness <b>Gym Unit P:</b> Balance Swimming	<b>Games Unit 1:</b> Net, court and wall games <b>Games Unit 2:</b> Problem solving and inventing games	<b>Dance Unit 1:</b> These shoes are made for walking and Giraffes Can't Dance <b>Swimming</b>	<b>Games Unit 3:</b> Invasion Games <b>Outdoor Education:</b> Health and Fitness	<b>Gym Unit Q:</b> Receiving bodyweight <b>Swimming</b>	<b>Athletics:</b> Unit 1 <b>Games Unit 4:</b> Striking and fielding
Languages	<b>All around town: Unit 1</b> Where do you live? In my town Counting in tens My address is... How do you say...?	<b>On the move: Unit 2</b> Transport How do you go to school? Directions I like to move it and We all go together How do I get to?	<b>Going shopping: Unit 3</b> Fruit Vegetables Clothes Where can I buy...? French money Let's go shopping	<b>Where in the world: Unit 4</b> United Kingdom Where do they speak French The Equator Continents Animals Which continent are they from?	<b>What's the time: Unit 5</b> O'clock and half past My day What's on television Quarter past and quarter to The school day A maths lesson on time	<b>Holidays and Hobbies: Unit 6</b> The seasons The weather Holidays around the world Sports Hobbies
Computing	<b>Unit 4.1:</b> Coding	<b>Unit 4.2:</b> Online safety	<b>Unit 4.3:</b> Spreadsheets	<b>Unit 4.4:</b> Writing for different audiences	<b>Unit 4.5:</b> Logo <b>Unit 4.6:</b> Animation	<b>Unit 4.7:</b> Effective searching <b>Unit 4.8:</b> Hardware investigators <b>Unit 4.9:</b> Making music